

OTPme - Feature #58

Implement preloading of objects

13 October 2015 00:28 - The 2nd

<b>Status:</b>	In Bearbeitung	<b>Start date:</b>	13 October 2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	The 2nd	<b>% Done:</b>	80%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	OTPme 0.3		
<b>Description</b>			
To speed up first run of commands after daemon startup there should be an option to instruct OTPme daemons to pre load some or all objects (e.g. users) into memory.			

History

#1 - 19 November 2015 22:54 - The 2nd

- % Done changed from 0 to 80

- Implemented preloading of objects
- Implemented per object type cache watermarks

#2 - 07 August 2018 14:08 - The 2nd

- Status changed from Neu to In Bearbeitung